

Glistening Edge

Garth Paine

Composed for Simone Mancuso

♩ = 160

Piccolo Snare

Bass Drum

snare off

sfz

p

f

P. S.

rim

centre

mp

pp

f

p

5

5

7

7

P. S.

B. D.

free time

superball mallet

mf

sfz

rim shot

sfz

sfz

sfz

P. S.

B. D.

♩ = 160

snare on

metal

rim

f

sfz

f

sfz

sfz

ff

sfz

All must be played at least once. You can also come back to a previously played section.

The musical score for 'The Great Wall' by John Cage is presented on two staves, P. S. (Piano Solo) and B. D. (Bass Drum). The score is divided into several sections, including a 'free time / slow' section and a section marked '♩ = 160'. The P. S. staff features a 'superball mallet' and a 'stick - edge of head' notation. The B. D. staff includes a 'thin crack and resonance' notation. The score is marked with 'f' (forte) and 'sfz' (sforzando). The notation includes various rhythmic values, including a 2/4 time signature, and a '2' indicating a second ending. The waveform visualization at the bottom shows the amplitude of the sound over time, with peaks corresponding to the 'f' and 'sfz' markings.

B ♩ = 160
snare on centre of drum

P. S.

B. D.

p *f* *sfz*

tr rim

C ♩ = 160
snare on
centre of drum

P. S.

mf 7 5 7 7 3

ff

B. D.

free time, *rubato* - very slow

single wire from brush

P. S.

B. D.

22

centre, deep bass

soft mallet

sfz

pp

p

pp

$\frac{3}{4}$

♩ = 160 snares off repeat 3 times 3

19 brushes

P. S. *p* *sfz* *p* 3 *f* *p* 3 stick, rim, hand down *vibrate stick *p* rim shot *sfz* vib. *p* 2/4

B. D. 3/4 4/4 3 3 2/4

place stick verticle on head and run hand down stick to generate vibration.

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P. S. rim shot *sfz* vib. *pp* vib. roll, edge of skin *pp* *ppp* *ff* rim shot *sfz* rim shot *sfz* 2/4

B. D. 2/4 3/4 2/4

29 free time - slow roll edge of head repeat freely 7/4

P. S. *ppp* centre 7/4

♩ = 160 30 metal rim shot *ppp* *soft as possible* *pppp* 4/4

P. S. 7/4 4/4

B. D. 7/4 4/4

off head (silent action)